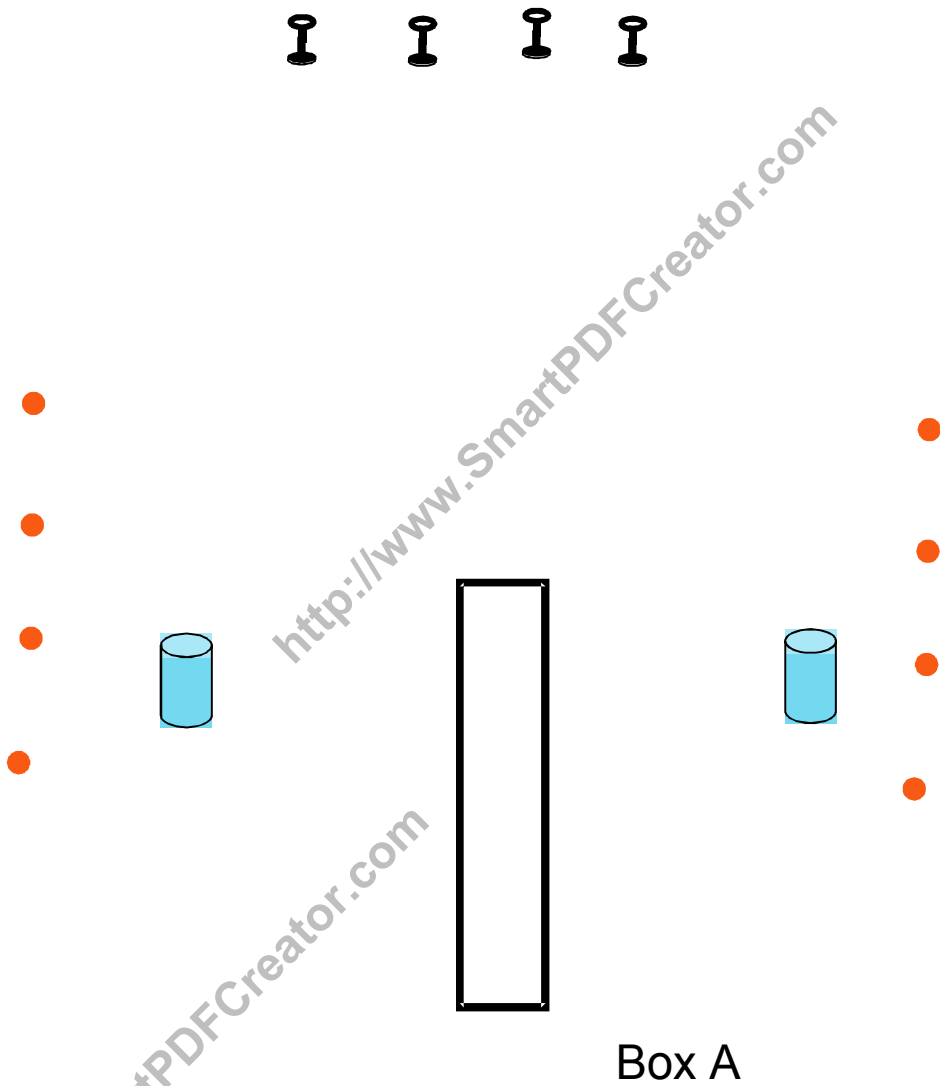


**TriState Gun Club**  
**Day 2 Speed Shotgun**  
 Course Designer: Tom Iten



<b>START POSITION:</b> Standing in Box A, hands above shoulders.	
<b>GUN READY CONDITION:</b> Shotgun loaded to Div Max.	<b>SCORING:</b> Comstock, 12 rounds,
<b>STAGE PROCEDURE:</b> On signal engage targets as they become available from with Box A	<b>TARGETS:</b> 4 steel plates, 8 clays
	<b>SCORED HITS:</b> Time.
	<b>START-STOP:</b> Audible - Last shot
	<b>RULES:</b> FSSG

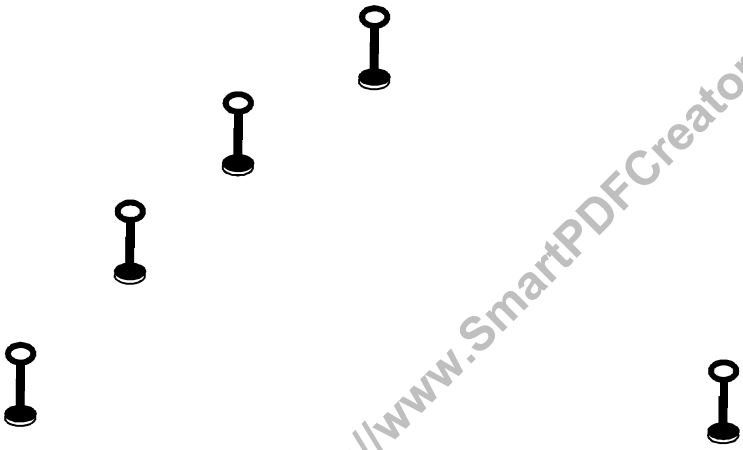


<b>RO Notes:</b>	<b>Setup Notes:</b>
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**TriState Gun Club**  
**Bay 3**  
 Course Designer: Tom Iten



<b>START POSITION:</b> Standing in Box A, hands above shoulders	
<b>GUN READY CONDITION:</b> Handgun loaded and holstered	<b>SCORING:</b> Comstock, 25 rounds, <b>TARGETS:</b> 5 steel plates
<b>STAGE PROCEDURE:</b> 5 Strings. On signal, engage steel targets from Box A. Stop plate must be engaged last.	<b>SCORED HITS:</b> Time. Fast 4 strings. <b>START-STOP:</b> Audible - Last shot <b>RULES:</b> S&CA




 Box A

<b>RO Notes:</b> 30 sec max time per string. Primary targets shot after stop plate incur A 3 sec penalty.	<b>Setup Notes:</b>
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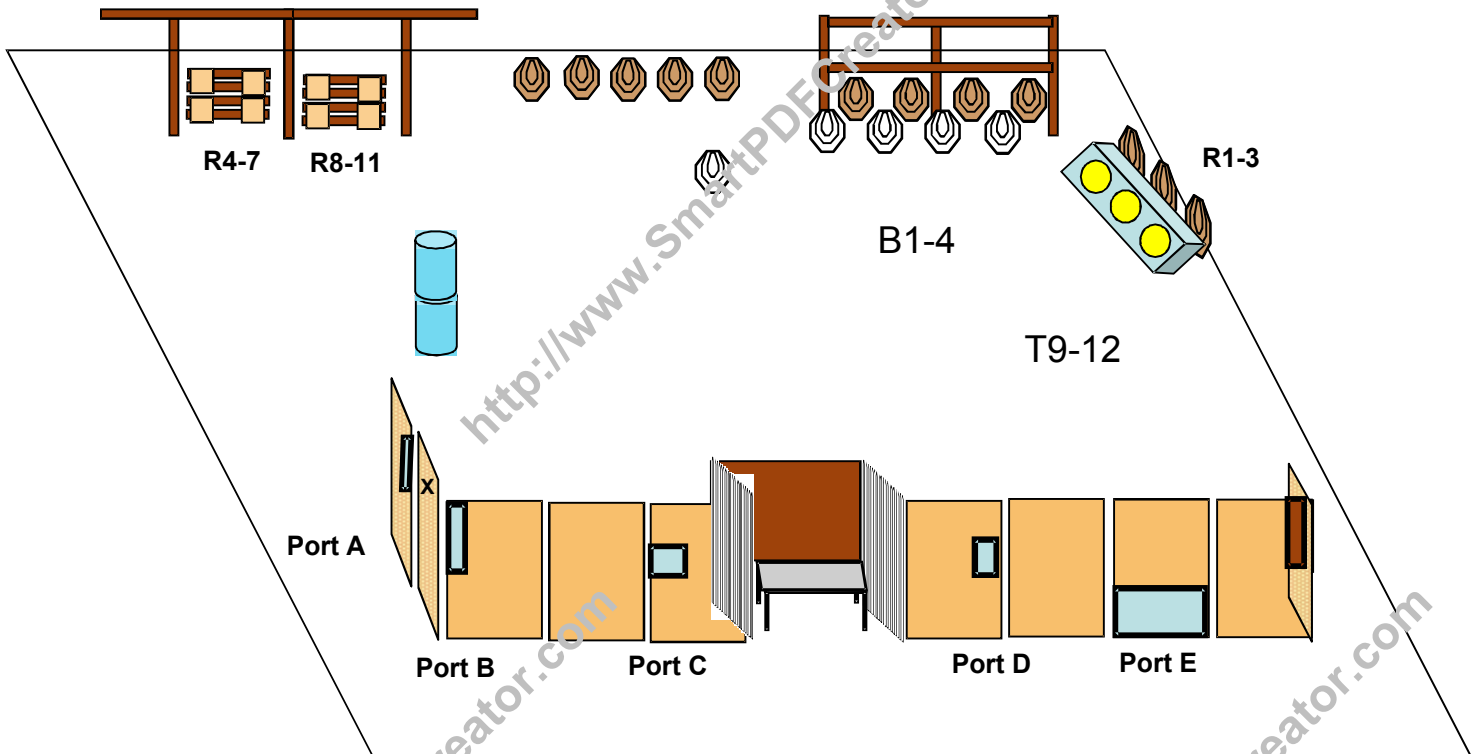
TriState Gun Club

Bay 4 (Rifle)

Course Designer: Tom Iten



<b>START POSITION:</b> Facing down range, rifle on table	
<b>GUN READY CONDITION:</b> Rifle loaded to division max.	<b>SCORING:</b> Comstock, 36 rounds min.
<b>STAGE PROCEDURE:</b> Upon start signal, engage targets as they be available through Ports A – E only.	<b>TARGETS:</b> 12 Classic, 8 A4 rifle targets
	<b>SCORED HITS:</b> Time Plus
	<b>Stop:</b> Audible - Last shot
	<b>RULES:</b> FB3G



**RO Notes:** Remind shooters about keeping muzzle down range and sweeping self at low port.

**Setup Notes:**

TriState Gun Club  
**Bay 5 Stage (Shotgun & Pistol)**  
 Course Designer: Tom Iten

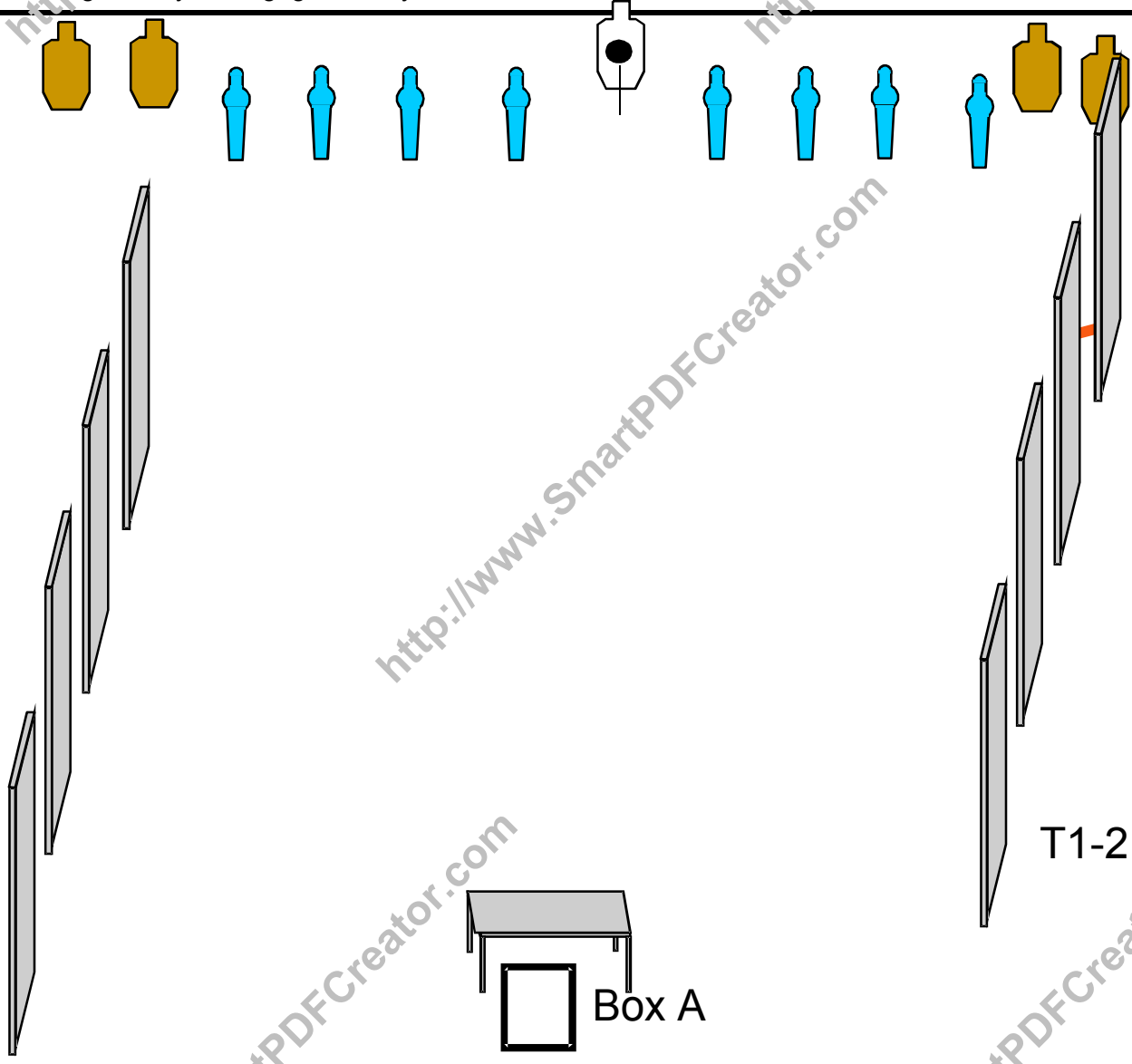


**START POSITION:** Standing in **Box A**, facing down range, hands relaxed at sides. Shotgun and pistol on table pointed downrange.

**GUN READY CONDITION:** Handgun and shotgun magazine loaded to div max. Chamber empty and bolt down.

**SCORING:** Comstock 17 rounds  
**TARGETS:** 8 PP, 4 PSC, 1 plate  
**SCORED HITS:** Best 2 on IPSC, KD = 1A  
**START-STOP:** Autable - Last shot  
**RULES:** FD3G

**STAGE PROCEDURE:** On signal, from Box A, engage targets PP 1-3 with shotgun and T1-4 and plate 1 with pistol. Targets may be engaged in any order.



**RO Notes:**

**Setup Notes:**

TriState Gun Club  
**Car Stage (Rifle & Pistol)**  
 Course Designer: Tom Iten

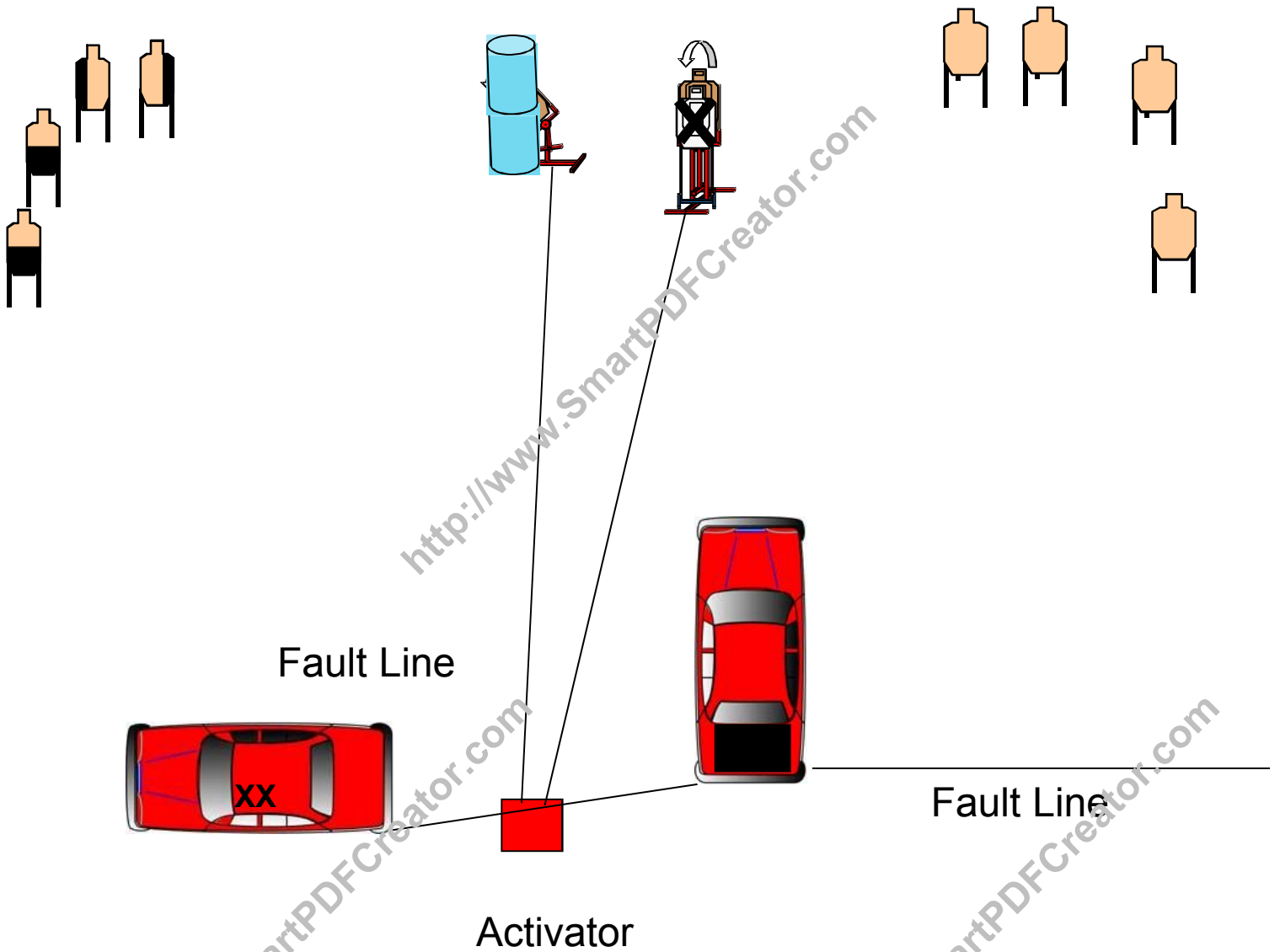


**START POSITION:** Facing down range standing in Box A. Hands on X's.

**GUN READY CONDITION:**... Pistol loaded and holstered. Unloaded rifle and all magazines on front seat of car.

**SCORING:** Comstock, 20 rounds minimum  
**TARGETS:** 10 IPSC Paper  
**SCORED HITS:** Time 2 other.  
**START-STOP:** Audible - Last shot  
**RULES:** FB3G

**STAGE PROCEDURE:** On signal engage T1-6 with rifle. Clamshell activates T5-6. Discard safe rifle in car trunk pointed toward berm. Then engage Targets T7-10 with pistol.



RO Notes:

Setup Notes: